

What did you read? What did you do? Where did you go?



Berkeley Public Library

Central Library: 2090 Kittredge @ Shattuck (510) 981-6223

Claremont Branch Library: 2940 Benvenue @ Ashby, (510) 981-6280

North Branch Library: 1170 The Alameda @ Hopkins, (510) 981-6250

Tarea Hall Pittman South Branch Library: 1901 Russell @ MLK, (510) 981-6260

West Branch Library: 1125 University @ San Pablo, (510) 981-6270

Summer Reading 2019

Berkeley Public Library

A UNIVERSE OF STORIES



berkeleypubliclibrary.org/bplsummer



The **2019 Summer Reading Program** is sponsored by the **Friends of the Berkeley Public Library** and other community sponsors: **Albany Bowl**, **The Bay Area Discovery Museum**, **Fenton's Creamery**, **Pegasus Books**, and **The Stephen M. Silberstein Foundation**.



A Universe of Stories!

You can sign up at any Berkeley Public Library location or sign up online at www.berkeleypubliclibrary.org/bplsummer

The game starts **June 14, 2019** and ends **August 31, 2019**.

One finishing prize per reader. All prizes are while supplies last.

WHAT to READ and WHERE to FIND IT



- Come to the Berkeley Public Library for great reading suggestions.
- When the library is closed, go to our website for curated book lists for babies up to students in the 8th grade.
<https://www.berkeleypubliclibrary.org/kids/books-kids>
- Use your library card to find more great books on our website with **Novelist K-8 Plus**.
<https://www.berkeleypubliclibrary.org/explore/elibrary/novelist-k-8-plus>
- Check out the Library's free downloads! Use your library card to download emagazines from **Flipster**, and borrow eaudiobooks and ebooks from **Overdrive**, **Hoopla**, and **Enki**. <https://www.berkeleypubliclibrary.org/explore/elibrary/downloads-streaming>

Have Fun!

www.berkeleypubliclibrary.org/bplsummer

How to Play—There are **30** boxes on the grid below.

Fill in a box each time you:

- Read a book or an ebook for 20 minutes or
- Listen while someone reads to you for 20 minutes or
- Listen to an audiobook for 20 minutes or
- Visit any library or
- Attend a library program or
- Achieve a learning goal that you have set!

Bring your completed game card to the library and pick up your prize!

